



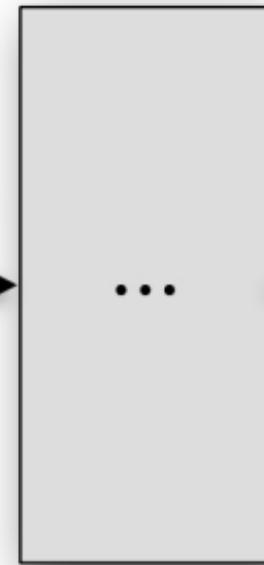
Target

PCA



Blend Map

Retrieve



Database

Color 1



Color 2



Texture Model

$a_1 \dots a_n$

Structural
Parameter



Procedural